

SOLVING SPARSE REPRESENTATIONS FOR OBJECT CLASSIFICATION

USING QUANTUM D-WAVE 2X MACHINE

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Los Alamos National Laboratory & New Mexico Consortium

*Los Alamos National Laboratory & New Mexico Consortium
Garrett and Gary Kenyon*

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OUTLINE

- A. SPARSE CODING ON A QUANTUM D-WAVE**
- B. CHOOSING DATASET**
- C. IMPLEMENTATION ON D-WAVE MACHINE**
- D. COMPARISON WITH CLASSICAL SOLVER**
- E. COMPRESSIVE SENSING**
- F. SUMMARY AND FUTURE WORK**

A. METHODOLOGY

● Solving a sparse-coding (SC) problem

Objective function is of the form:

$$E = \min_{\{\vec{a}, \phi\}} \left[\frac{1}{2} |\vec{I} - \phi \vec{a}|^2 + \lambda \|\vec{a}\|_p \right].$$

reconstruction error

***L*p-sparseness penalty**

Olshausen and Field, Nature 381, 607 (1996)

Rozell, Johnson, Baraniuk, and Olshausen, Neur. Comp. 20, 2526 (2008)

A. METHODOLOGY

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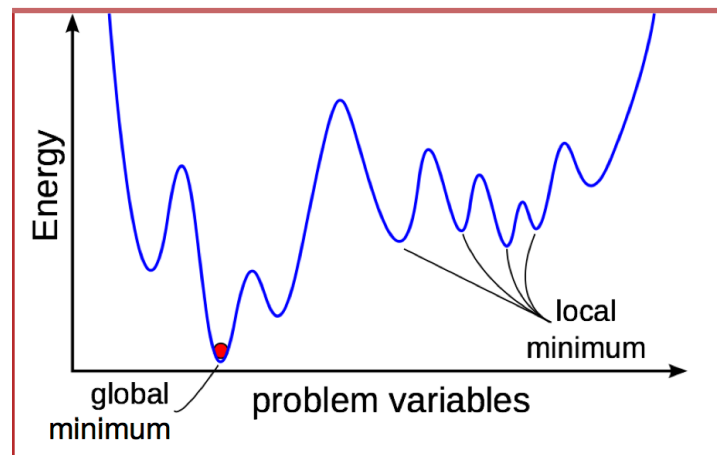
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- **non-convex problem**
- **NP-hard class**

A. METHODOLOGY

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reconstruction error

L_p -sparseness penalty

an example of SC reconstruction

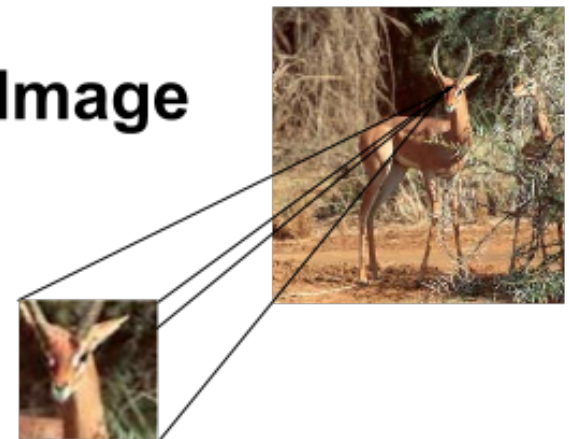
Features
(Receptive field)



Activity

$$* (a_1, a_2, \dots a_n)^T =$$

Image



courtesy of Xinhua Zhang

Quantum D-Wave machine 2X: a quantum annealer

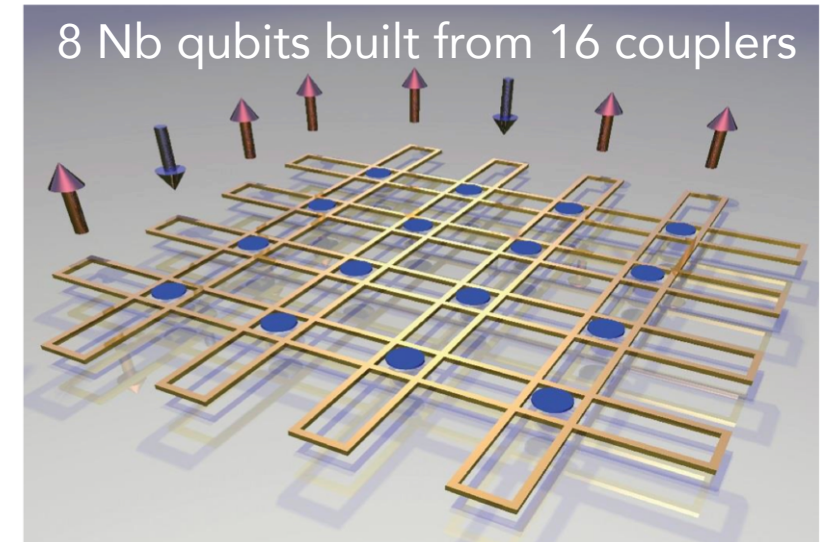
A. METHODOLOGY

- mapping the sparse-coding problem onto a quantum unconstrained binary optimization (QUBO):

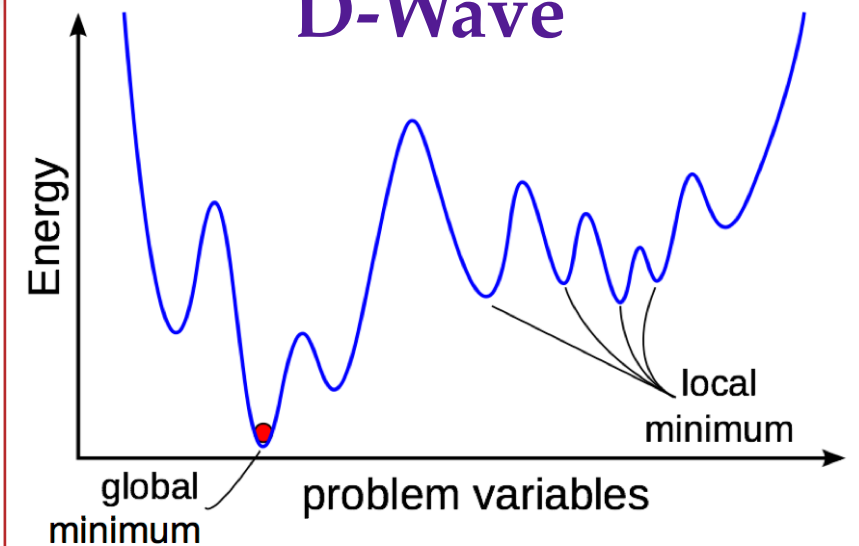
D-Wave Hamiltonian:

$$H(h, Q, a) = \sum_i h_i a_i + \sum_{\langle i, j \rangle} Q_{ij} a_i a_j$$

where $a_i = \{0, 1\} \forall i$.



D-Wave



Quantum D-Wave machine 2X: a quantum annealer

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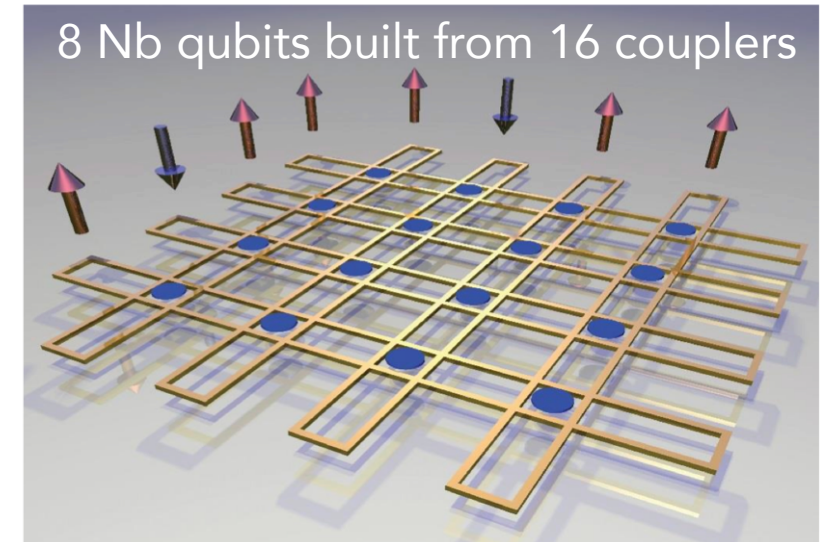
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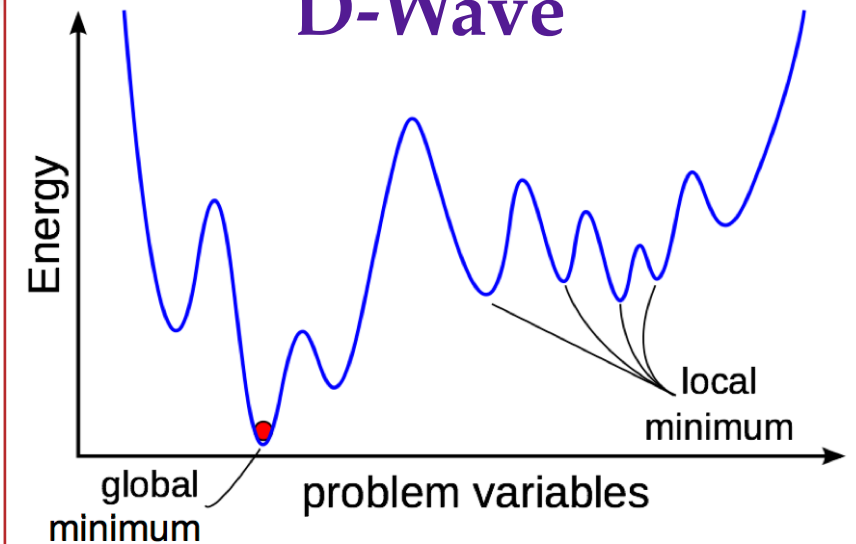
This mapping is achieved by the relations:

$$h = -\phi^T \vec{I} + \left(\lambda + \frac{1}{2}\right),$$

$$Q = \frac{1}{2} \phi^T \phi.$$



D-Wave



- analogous to L0-sparseness penalty [Nguyen and Kenyon, PMES-16 (2016)]

A. METHODOLOGY

4 “row” qubits



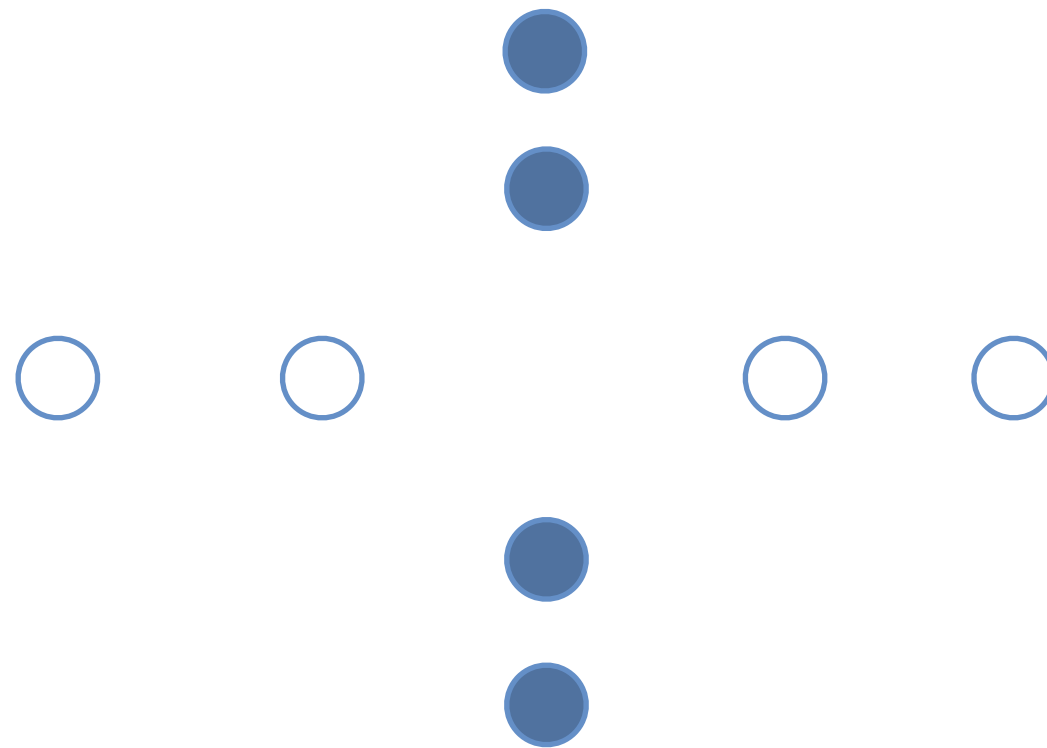
A. METHODOLOGY

4 “column” qubits



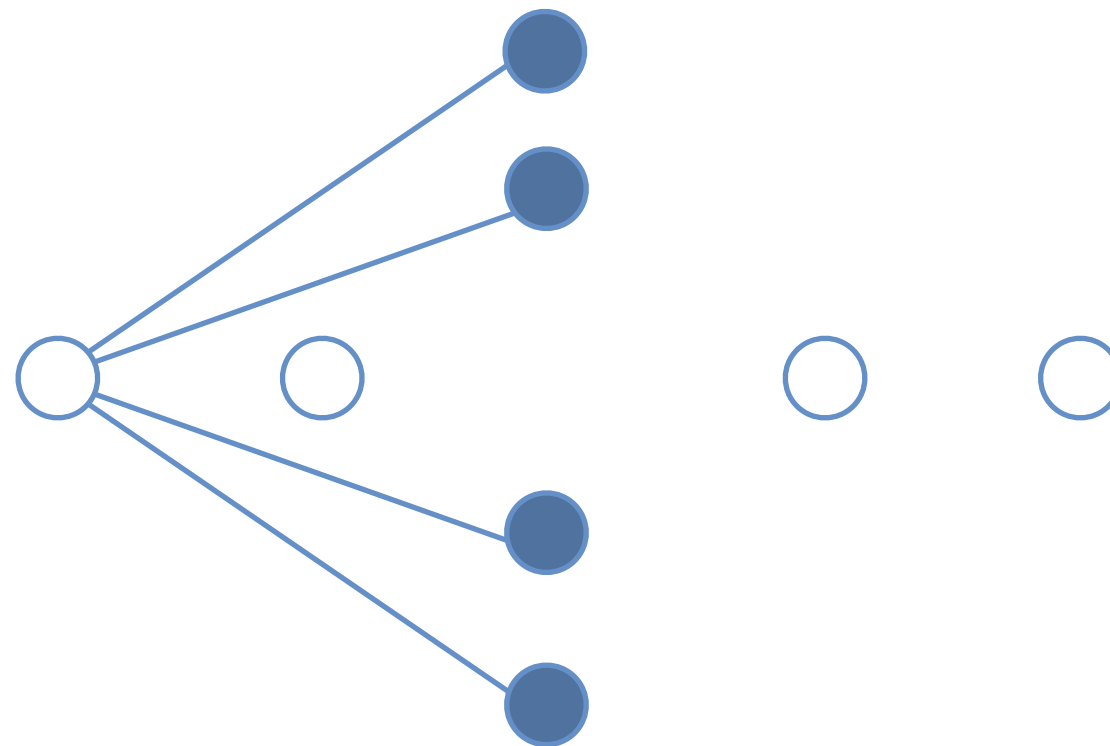
A. METHODOLOGY

unit cell



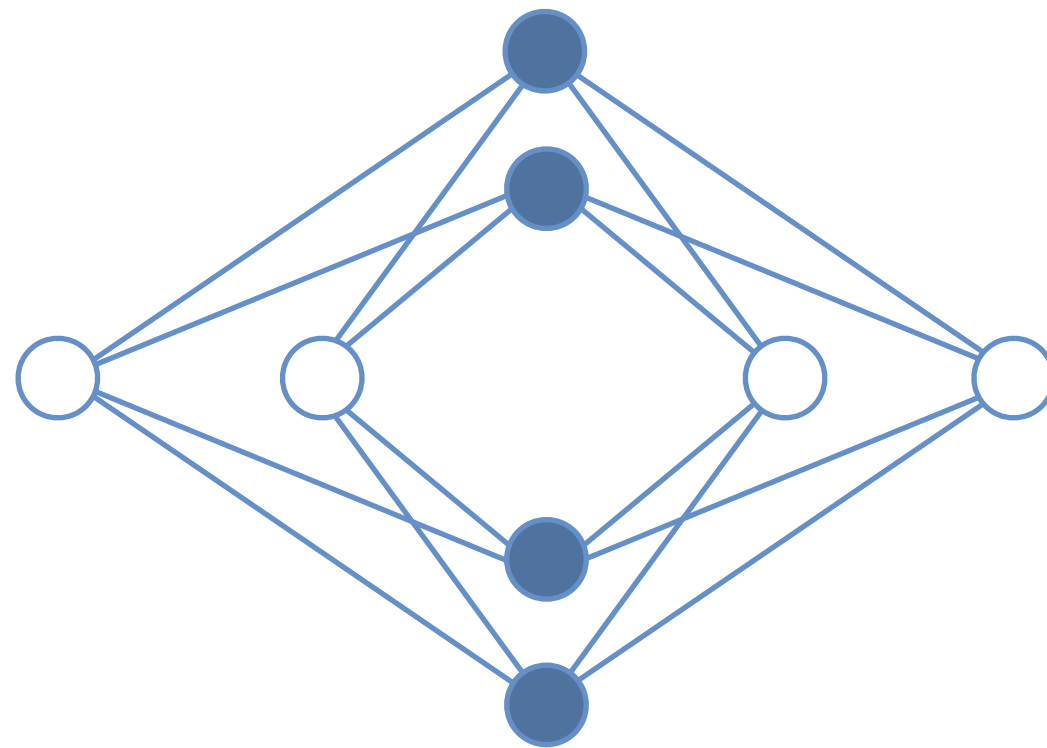
A. METHODOLOGY

intra-cell couplings



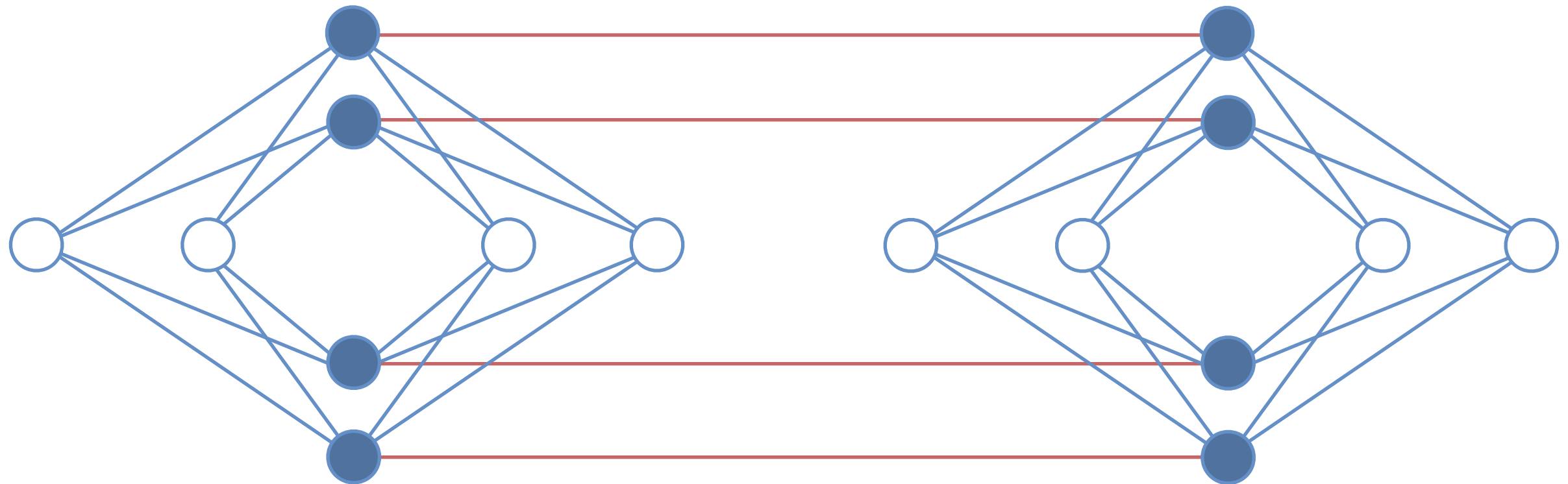
A. METHODOLOGY

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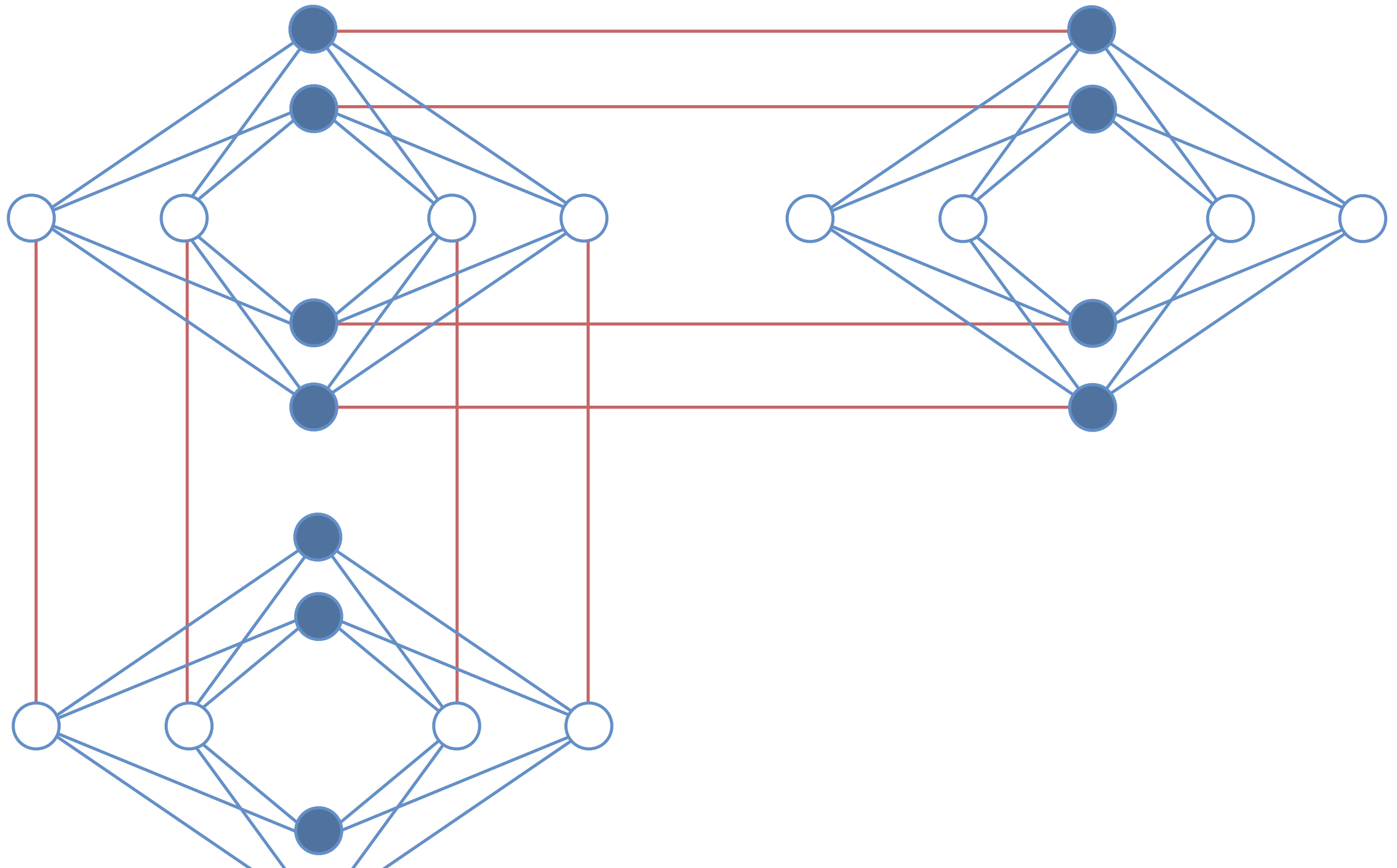
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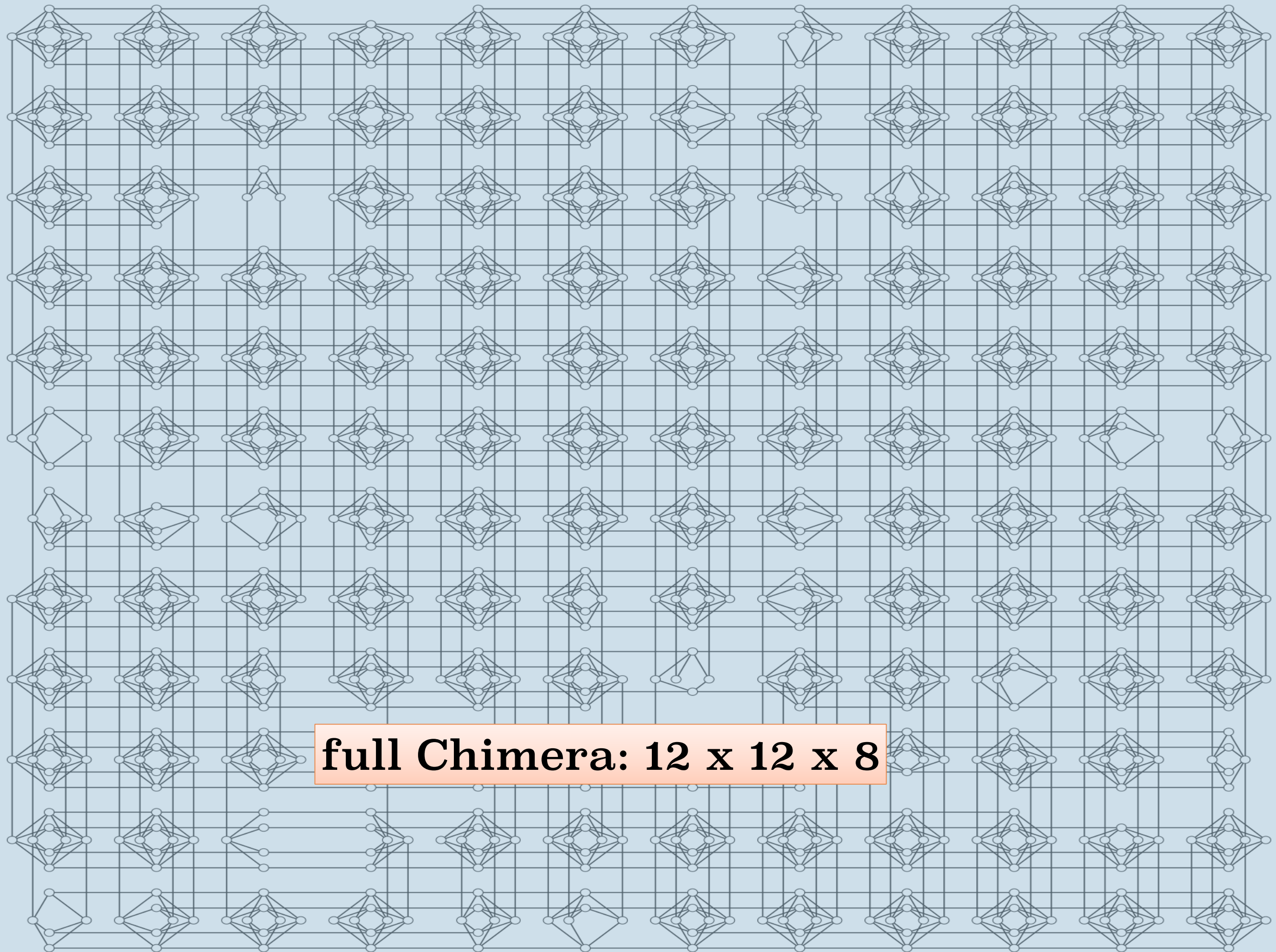
neighboring couplings



A. METHODOLOGY

neighboring couplings





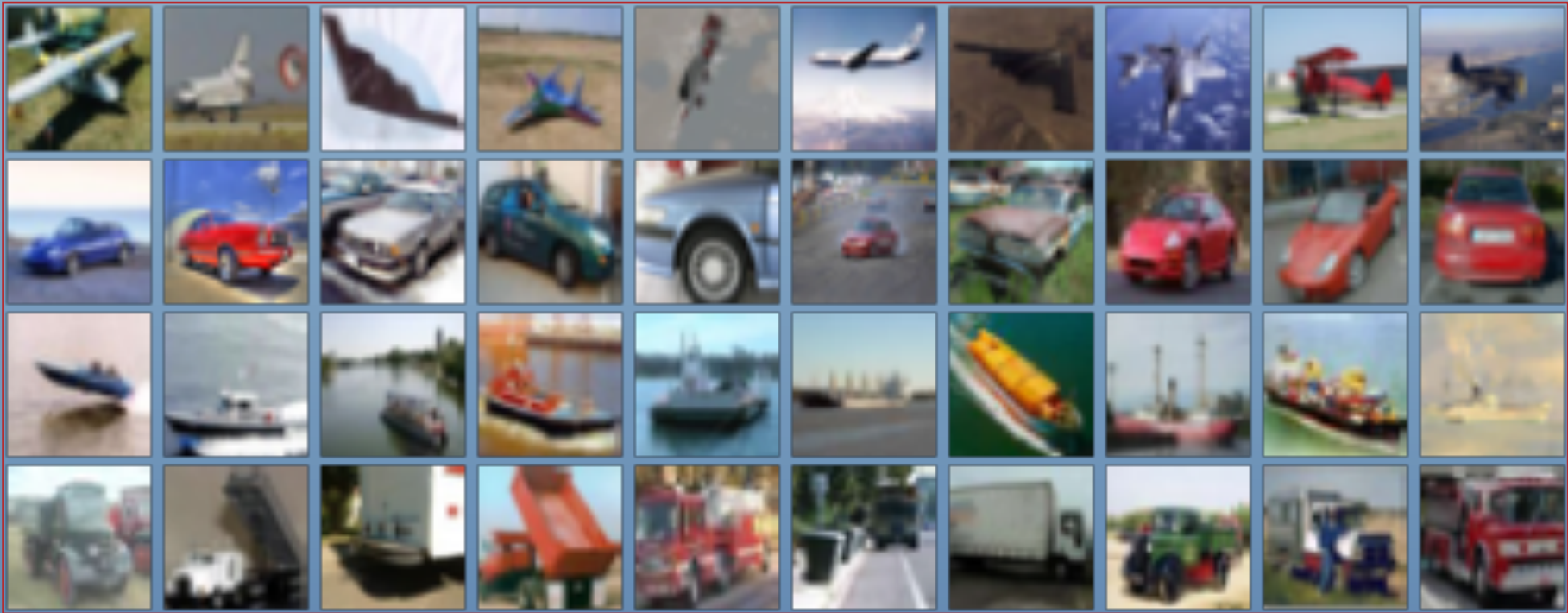
full Chimera: 12 x 12 x 8

B. DATASET

32x32

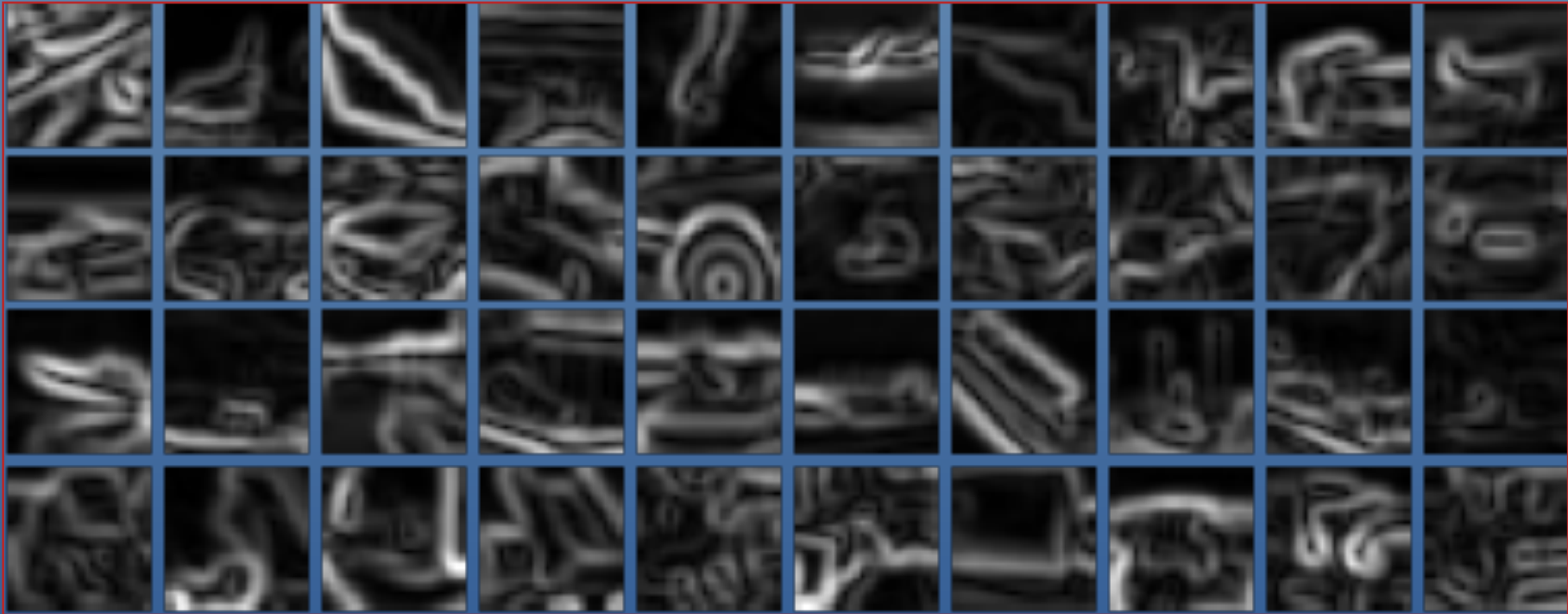
CIFAR-10

airplane
automobile
ship
truck



24x24

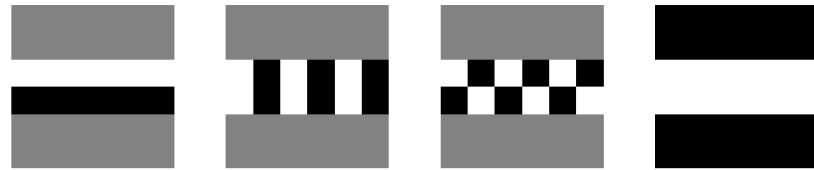
edge
detection



C. IMPLEMENTATION ON D-WAVE MACHINE

8 hand-designed features

“row”



“column”



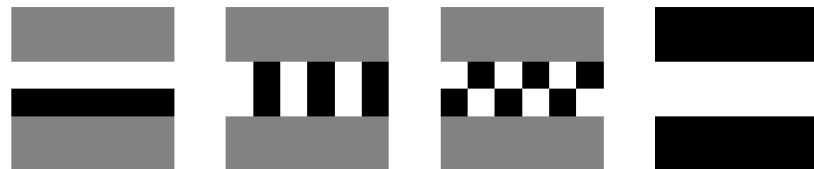
orthogonality!

number of features $N_f = 8$

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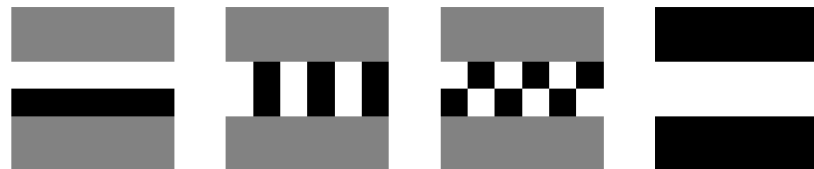
$\{\psi_i\}$

complete set: $\Phi = \Psi * \vec{I}$

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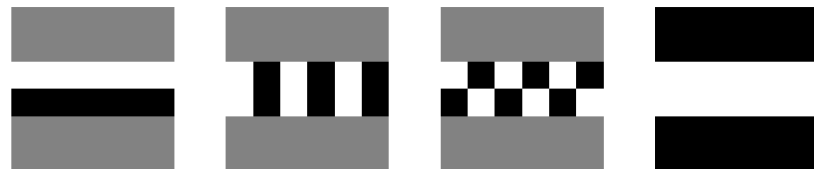
recon orig



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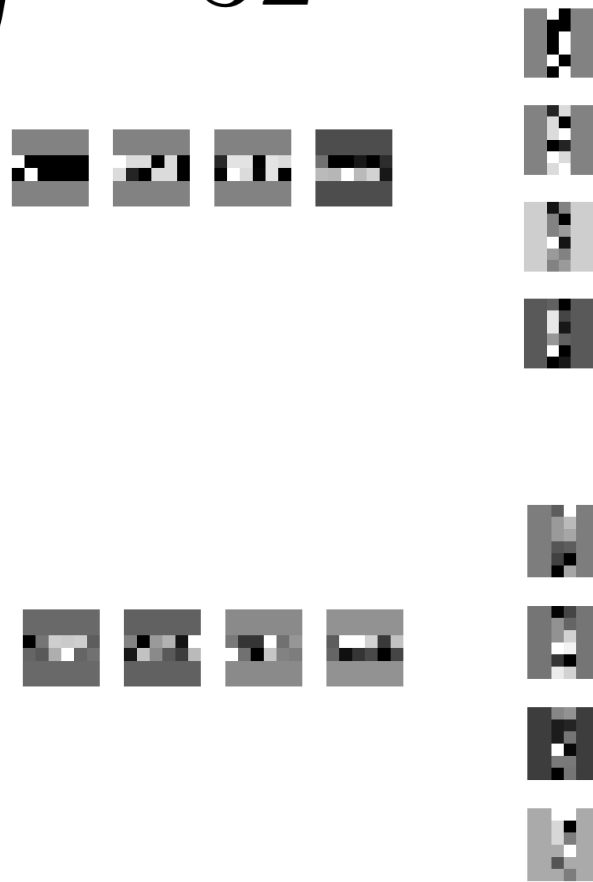
complete set: $\Phi = \Psi * \vec{I}$

Desire: Randomly generated N_f :

$$8 < N_f < 1152$$

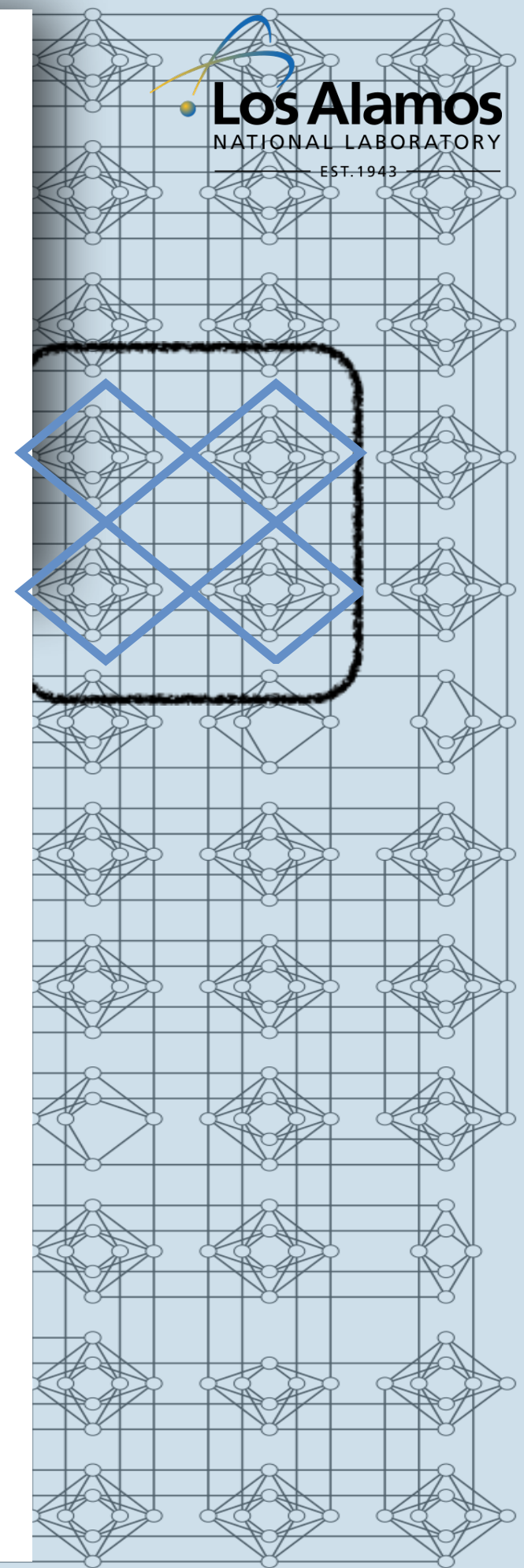
Building features

$$N_f = 32$$



• • •

$$N_f = 1152$$



- 24x24 patch images

8 and 32 features

1100 *active* qubits
3068 *coupling* strengths

overcomplete order:

$$2 = \frac{12 \times 12 \times 8}{24 \times 24 \times 1}$$

stride: 2, 4

original

recon

recon

8x12x12

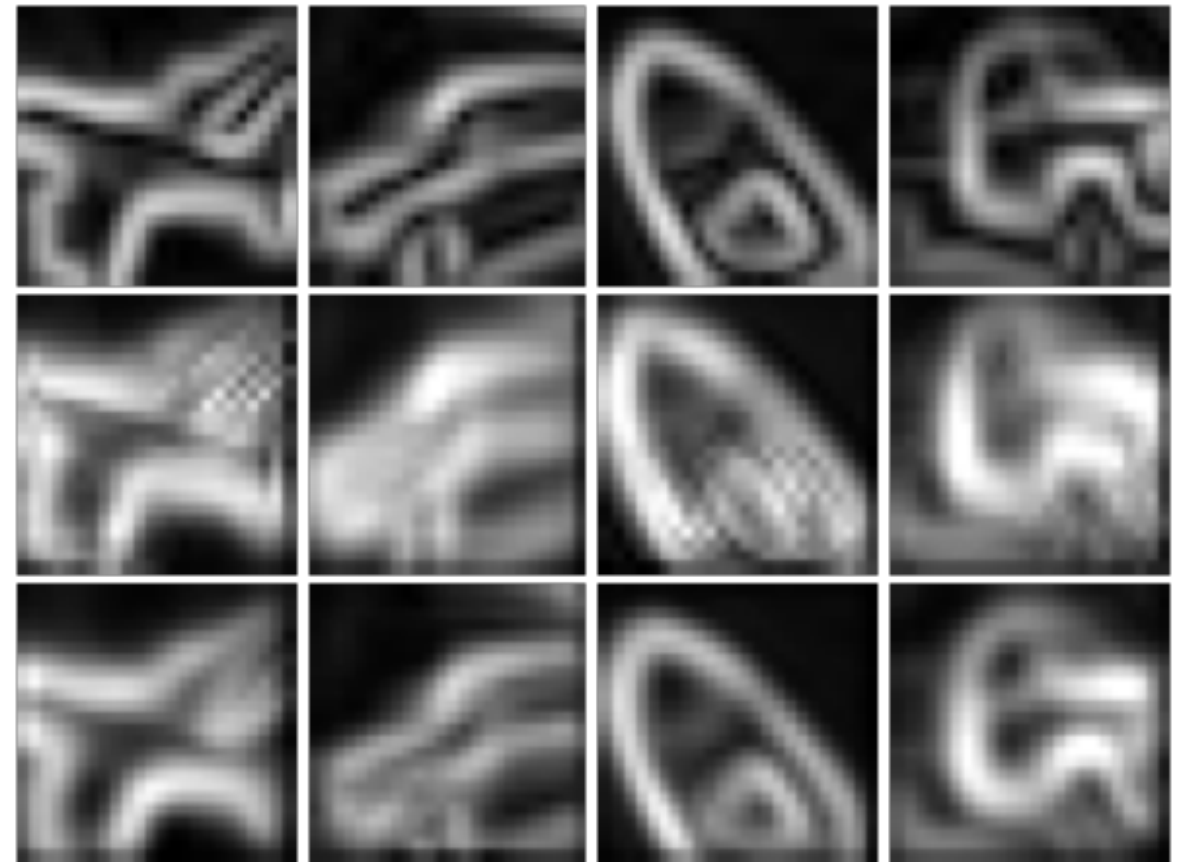
32x6x6

airplane

automobile

ship

truck



- 24x24 patch images

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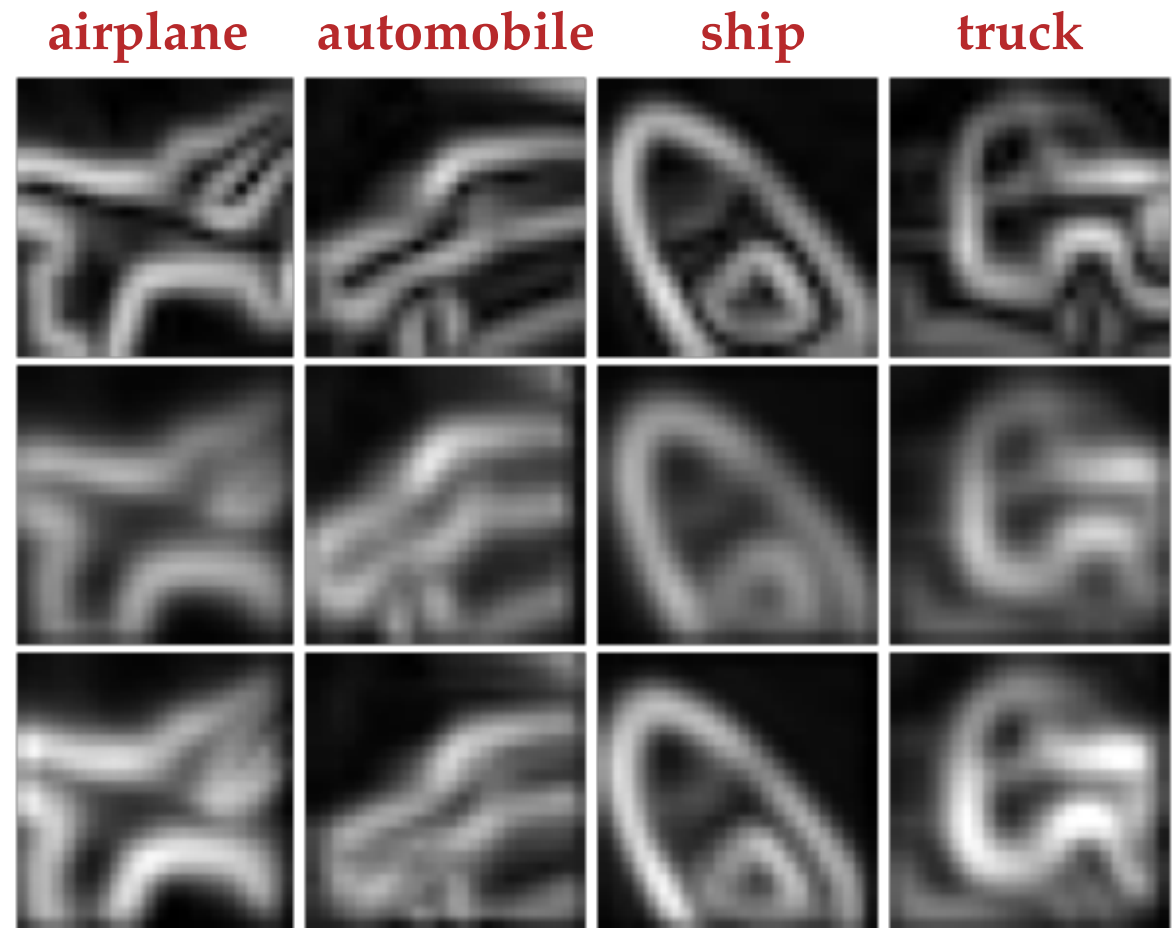
stride: 4, 24

original

recon

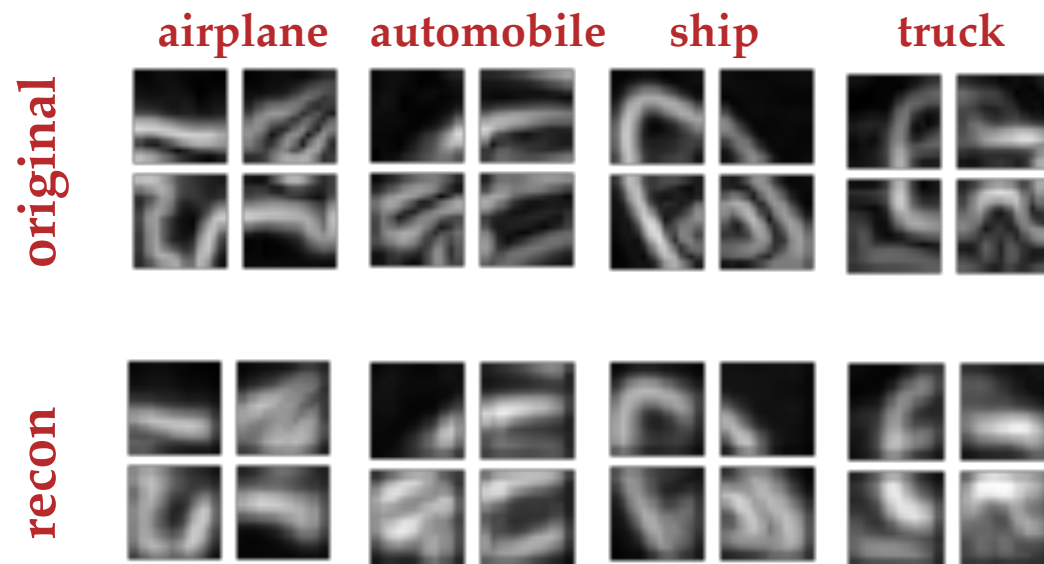
recon

32x6x6 non-conv



RESULTS

- 12x12 patch images



overcomplete order : 8

stride: 4

$N_f = 32$

Classification task: SVM (liblinear)

1042 training/208 test images

classes	air	auto	bird	cat	deer	dog	frog	horse	ship	truck
accur. (binary)	89.21%	93.38%	90.87%	89.42%	94.71%	88.94%	87.98%	89.9%	89.9%	85.58%

Nguyen and Kenyon, PMES-16 (2016)

D. COMPARISON WITH A CLASSICAL SOLVER



GUROBI
OPTIMIZATION

- **So far, quantum computation (D-Wave 2X) has NOT outperformed its classical counterpart (GUROBI). Both are comparable.**
- **We already made the problem hard. We need to make it harder.**
- **How can we make the SC problem harder for both?**

D. COMPARISON WITH A CLASSICAL SOLVER



GUROBI
OPTIMIZATION

**From SC perspective: more overcomplete,
harder to solve...**

**Meanwhile: The full Chimera in D-Wave
offers a certain set of (nearest-neighbor)
connectivity...**

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EMBEDDING technique

(c.f. D-Wave documents)

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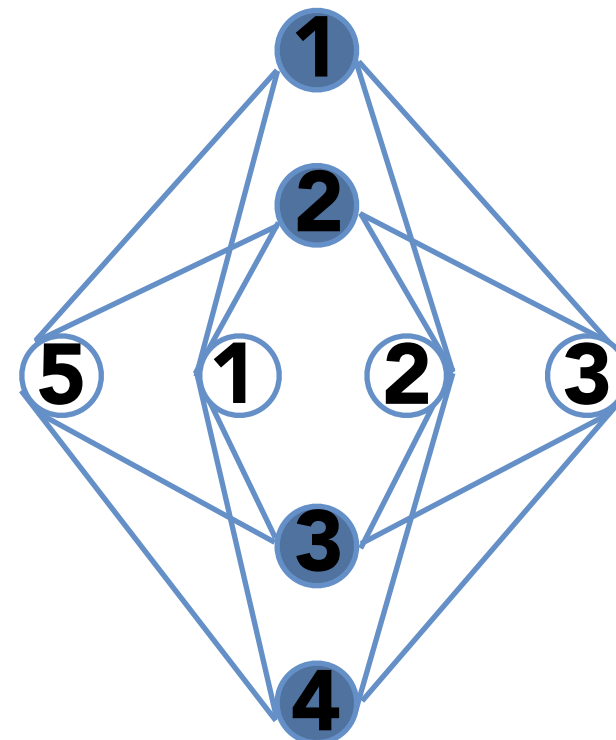
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mapping



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EMBEDDING technique

- Employ all bipartite couplings
- Small number of nodes (qubits)

5x5



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In practice (D-Wave 2X):

Fully connected: 49 nodes

Partially orthogonal: 74 nodes

Feature optimization!

5x5



D. COMPARISON WITH A CLASSICAL SOLVER

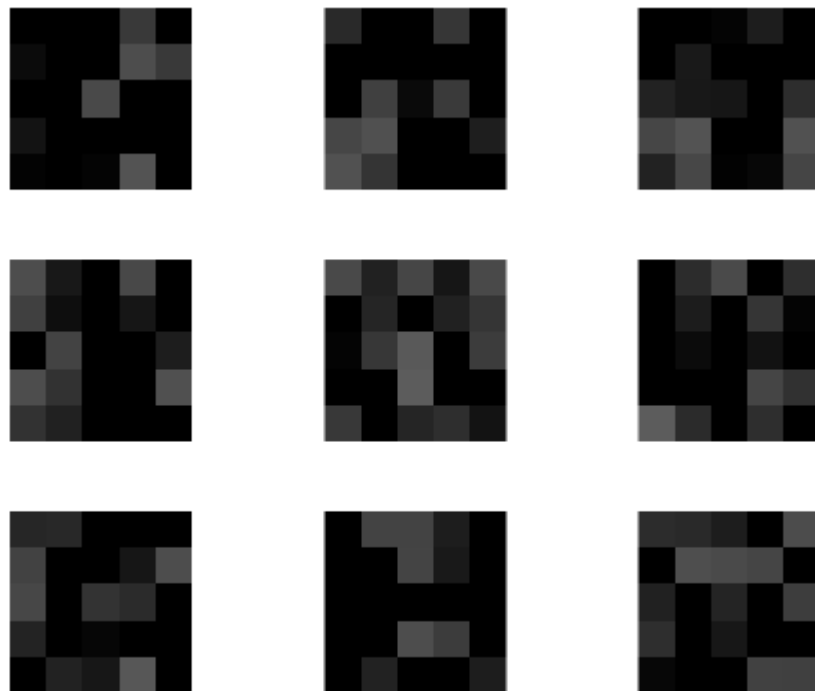


GUROBI
OPTIMIZATION

Feature Learning (in progress)

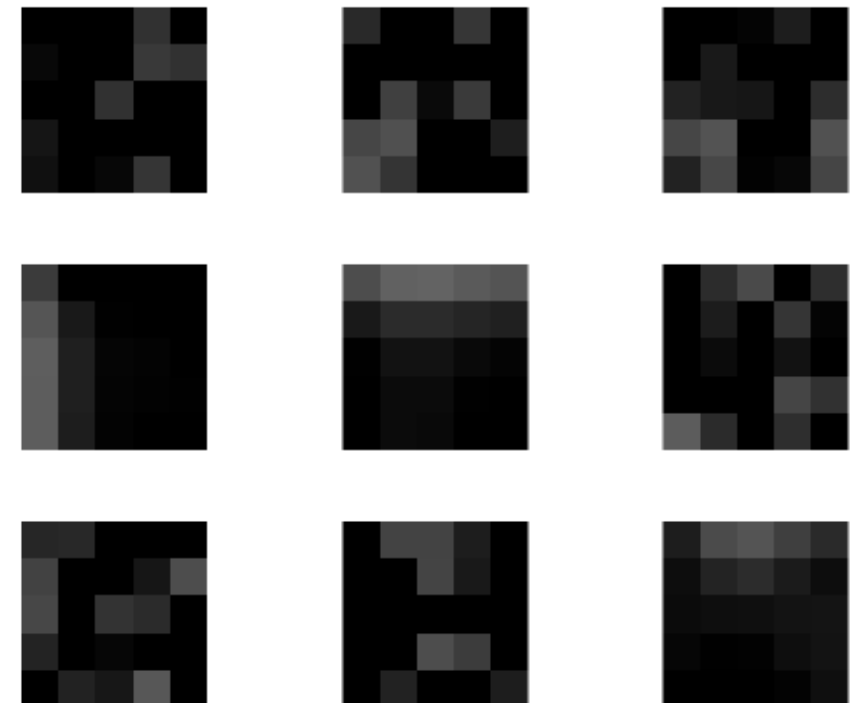
before...

5x5



...after

5x5



D. COMPARISON WITH A CLASSICAL SOLVER



GUROBI
OPTIMIZATION

STARTING TO SEE SOMETHING GOOD...

No. of (random) Hamiltonians: **1**

<div>solver</div> <div>problem</div>	GUROBI (best classical solver)		D-Wave 2X (ISING)	
	Energy	Time	Energy	Time
49 nodes: fully connected	-29.99	~ 480 seconds	-29.99	few seconds

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72 nodes: partially Chimera-orthogonal	-48.476	~ 1800 seconds	-51.295	few seconds

COMPRESSIVE SENSING **ON A** QUANTUM MACHINE

WHY NOT?

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WHY NOT?

COMPRESSIVE SENSING in a nutshell

$$\begin{bmatrix} y \end{bmatrix} = \begin{bmatrix} \Phi \end{bmatrix} \begin{bmatrix} x \end{bmatrix}$$

y : measurement, sparse
 x : compressible signal
 Φ : sensing matrix

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y : measurement, sparse
 x : compressible signal
 Φ : sensing matrix

L0: NP-hard
L1: mostly-used

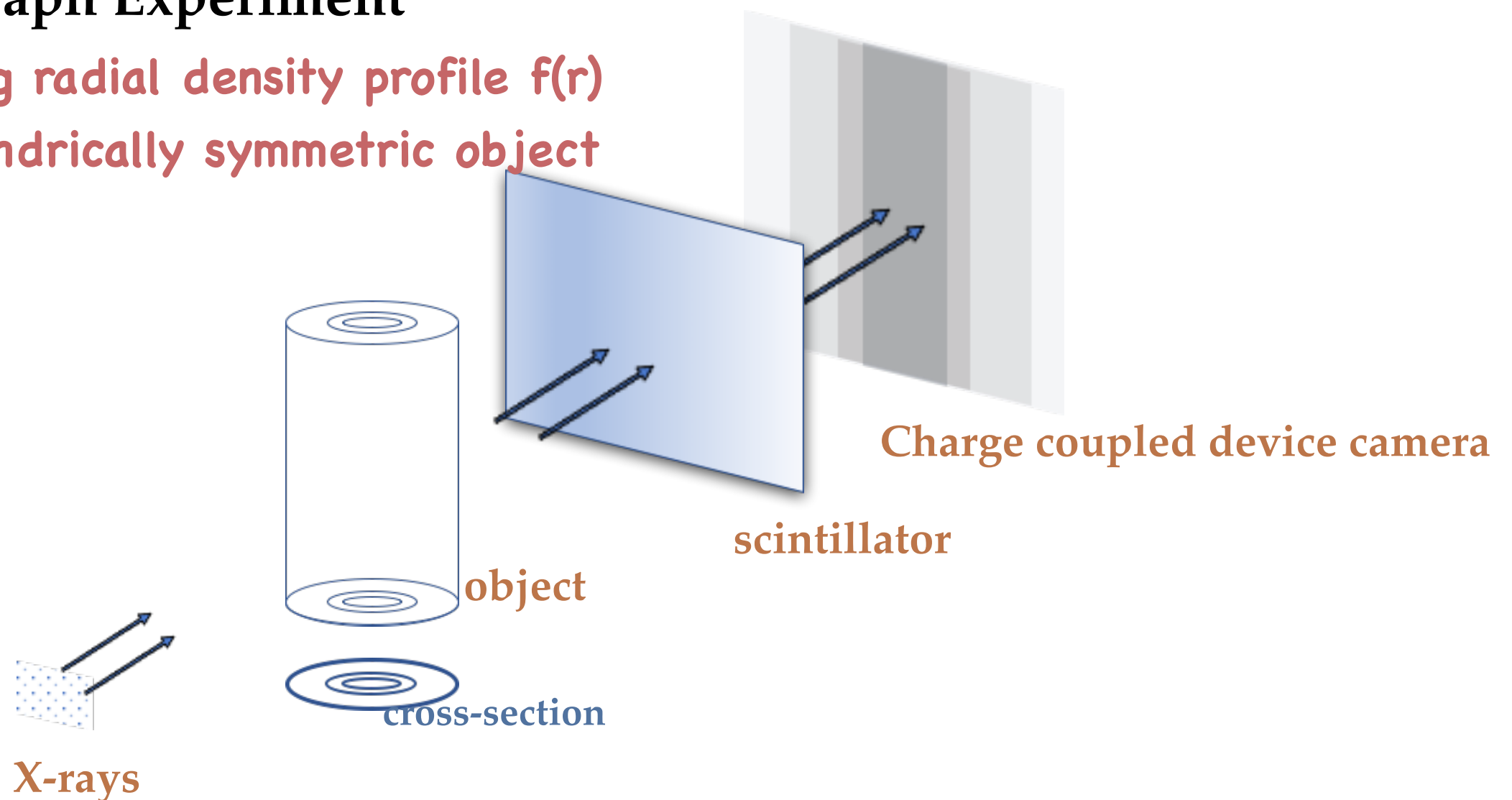
wide applications particularly in image processing (X-ray, CT, ...), sampling, etc (c.f. Candes, Baraniuk, *Compressive Sensing*)

COMPRESSIVE SENSING ON A QUANTUM MACHINE

Abel transform algorithm

Radiograph Experiment

Obtaining radial density profile $f(r)$
of a cylindrically symmetric object



COMPRESSIVE SENSING ON A QUANTUM MACHINE

Abel transform algorithm

projected radial density of a cylindrically symmetric object:

$h(y)$  projected, measurable

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Task: Recovering the density profile of the cylindrical object $f(r)$:

COMPRESSIVE SENSING ON A QUANTUM MACHINE

Abel transform algorithm

projected radial density of a cylindrically symmetric object:

$h(y)$  projected, measurable

Task: Recovering the density profile of the cylindrical

object $f(r)$:
$$h(y) = 2 \int_y^R \frac{f(r)rdr}{\sqrt{(r^2 - y^2)}}$$

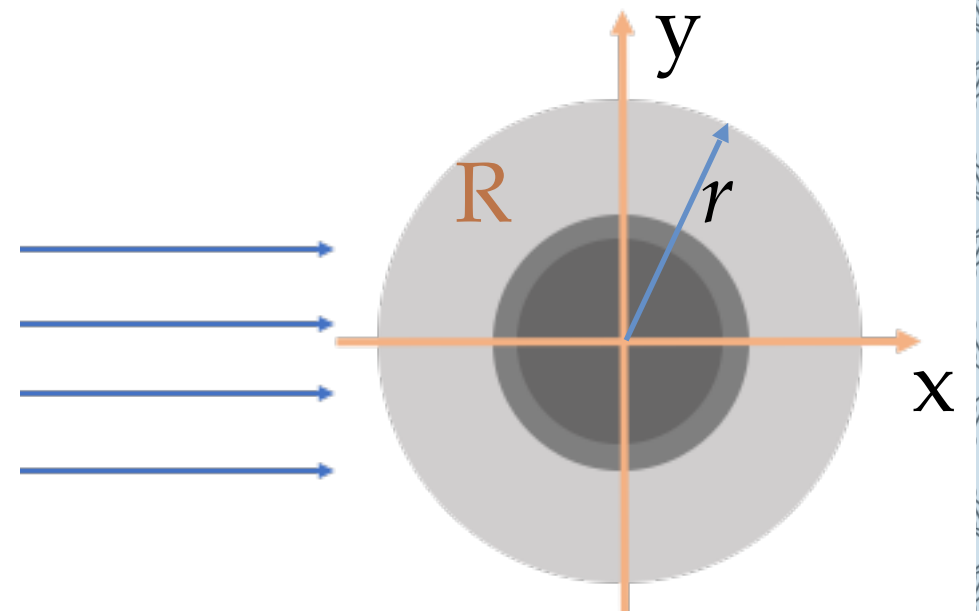
How?:

one method:

to obtain a slice of the

original object  Abel inversion

$$h(y) = \mathbf{A} * f(r)$$



COMPRESSIVE SENSING **ON A** QUANTUM MACHINE

Abel transform algorithm + D-Wave QUBO

Our method is applicable to e.g. X-ray images as sparse inputs

$$h = A f$$

We obtain:

$$A_{ij} = 2 \sum_{i|r_i=y_j}^{i|r_i=R} \frac{r_i \Delta_{ij}}{\sqrt{r_i^2 - y_j^2}}$$

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Next: to choose (learn)
domain basis:

$$f(r) = \sum_n s_n F_n(r)$$

s_n are sparse Fourier coefficients.

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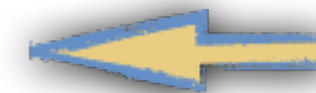
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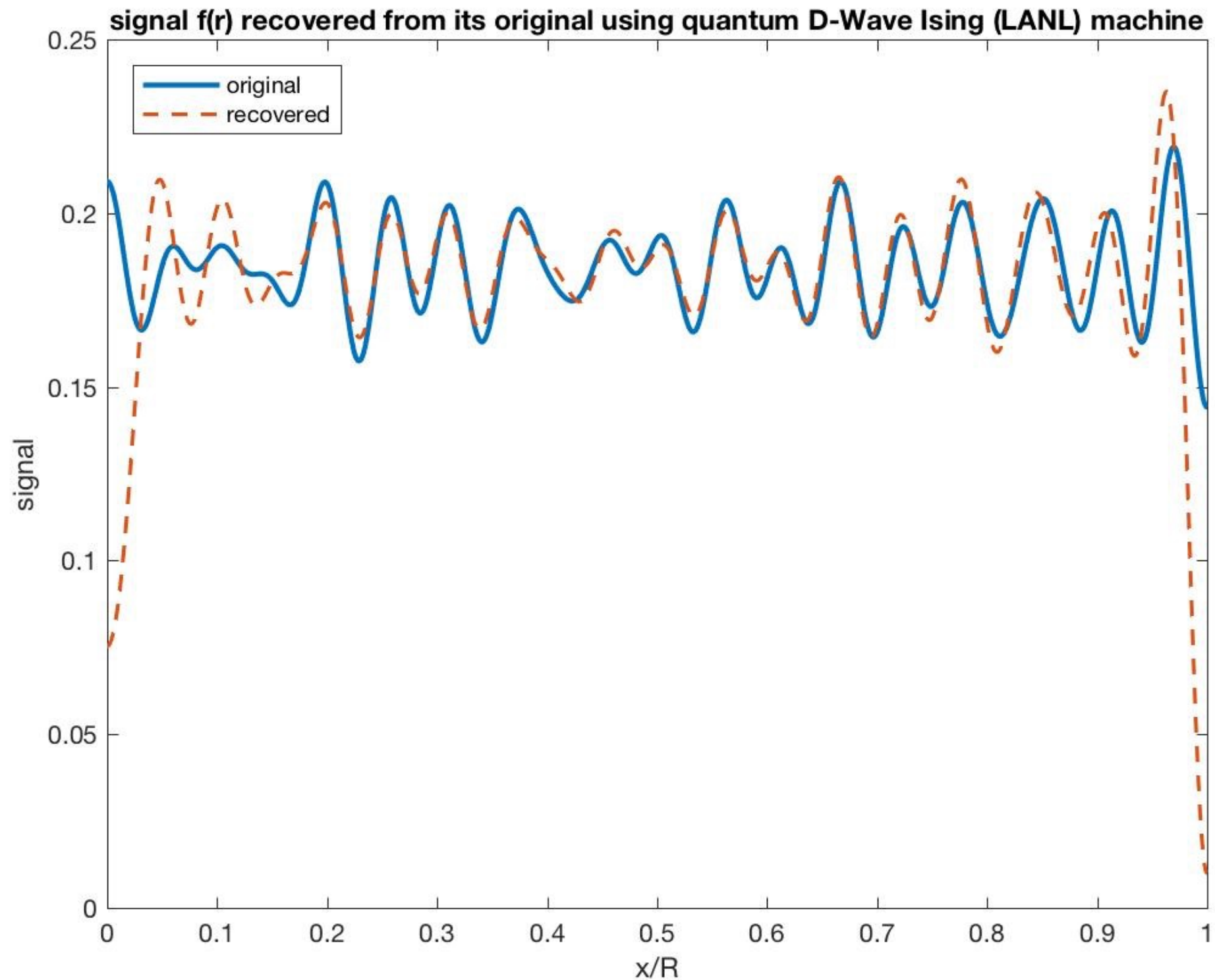
then:

$$h = A F s$$



Ising
input

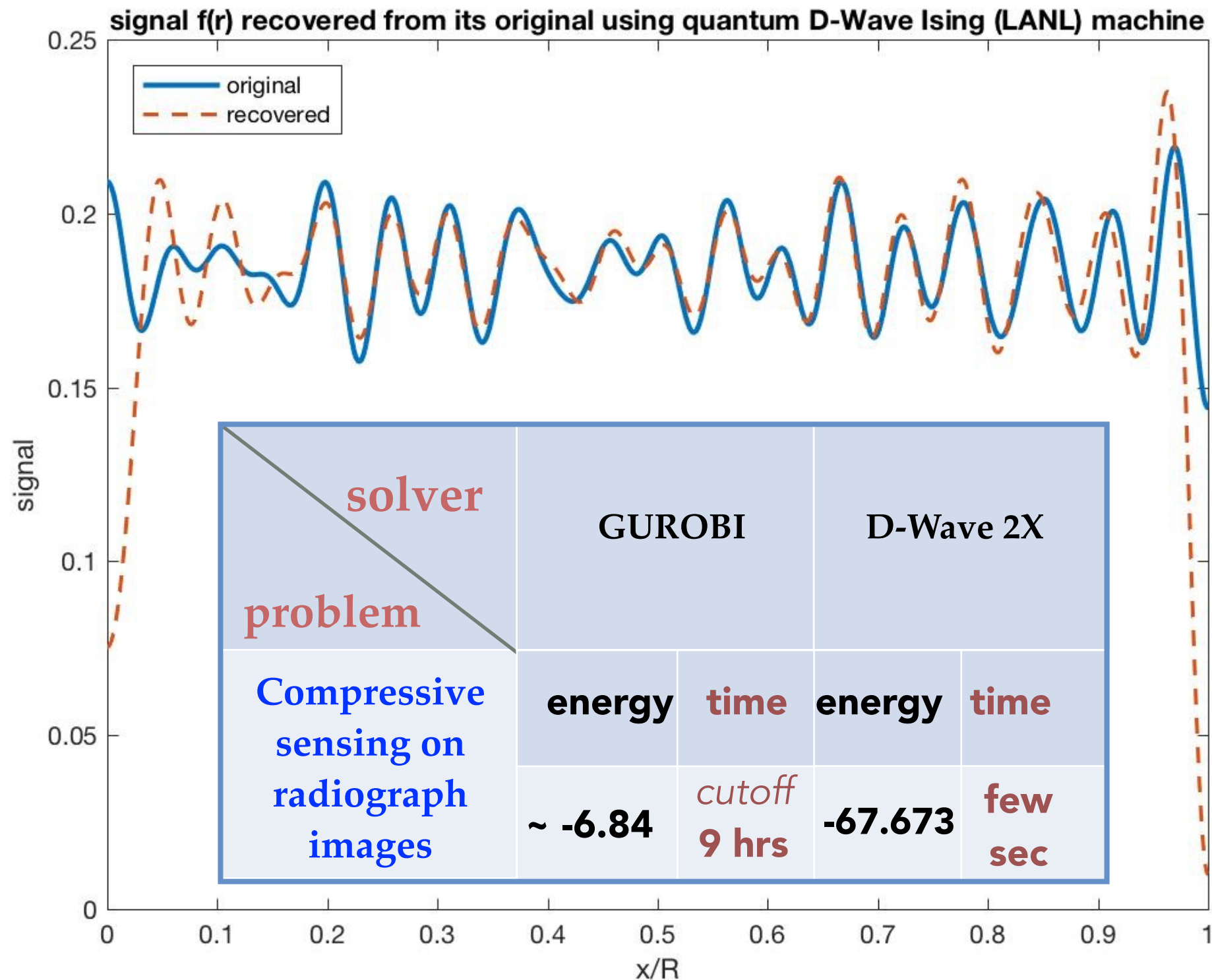
COMPRESSIVE SENSING ON A QUANTUM MACHINE



Results

D-Wave Ising pulls out ALL non-zero Fourier coefficients (frequencies)

COMPRESSIVE SENSING ON A QUANTUM MACHINE



Results

D-Wave Ising pulls out ALL non-zero Fourier coefficients (frequencies)

E. SUMMARY

- first demonstration of sparse coding using quantum computer
- benchmark results on standard image classification task
- mapping of visual features to D-Wave Chimera
- compare D-Wave performance with GUROBI
- *compressive sensing* on Ising for density profile detection where D-Wave *significantly* outperforms GUROBI

E. FUTURE WORK

- optimize features
- add **colors**
- **TrueNorth comparison**
- **hierarchy model**
- **compressive sensing on real images**

THANK YOU FOR YOUR ATTENTION!